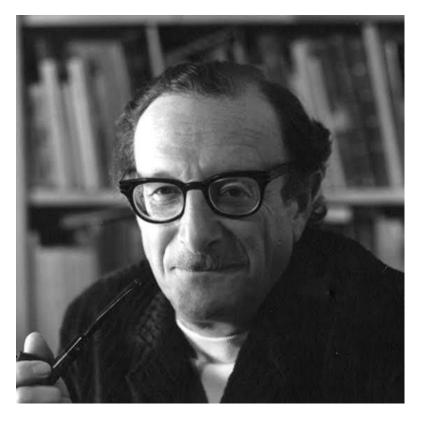
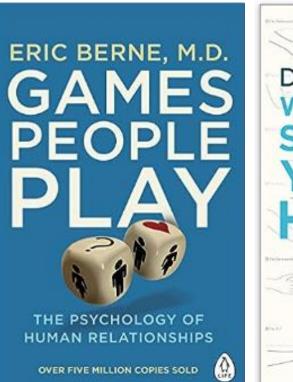
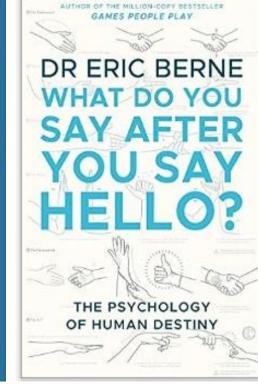


Playing Games in Relationships









Eric Berne 1910 – 1970 Canadian Psychiatrist





A healthy person goes Yes, No, and Whoopee! An unhealthy person goes Yes, but, No, but, and No whoopee.

(Eric Berne)

izquotes.com

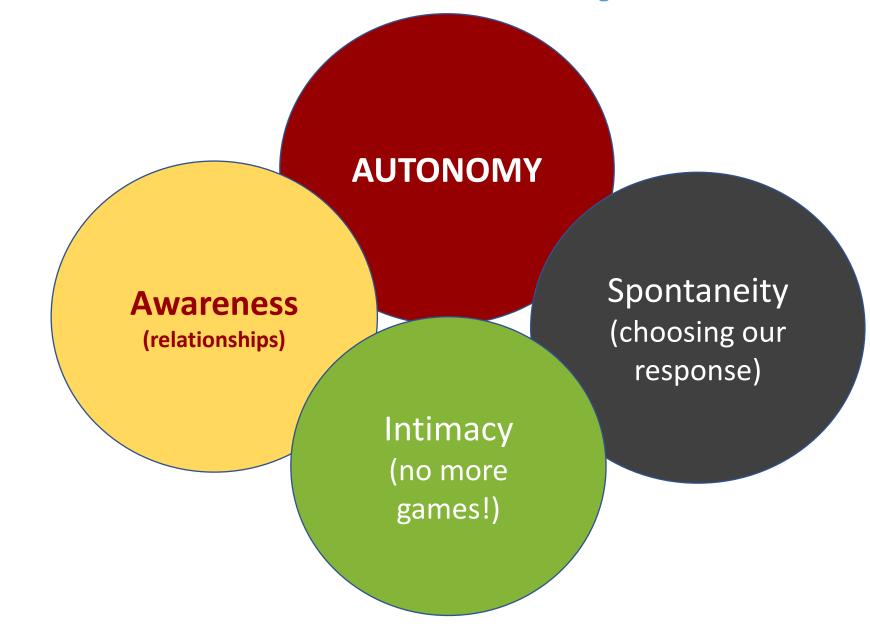
Everyone carries his parents around inside of him. Iric Berne

Games are a compromise between intimacy and keeping intimacy away.

Eric Berne

A game looks like a set of operations, but after the payoff it becomes apparent that these operations were really maneuvers; not honest requests but moves in the game.

What's Transactional Analysis all about?



EGO STATES

Parent Ego State

Behaviours, thoughts and feelings from parents or other authority figures.





arent

Adult Ego State

The Adult appraises the environment, logically and objectively, calculating the possibilities on the basis of past experience; functions like a computer, responding to data.*





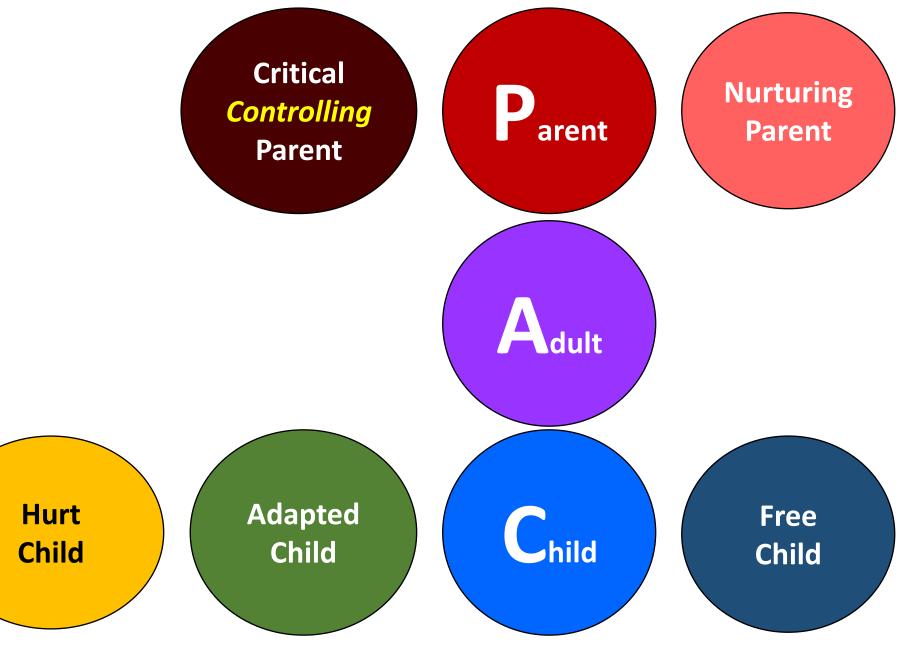
Child Ego State

Child

Behaviours, thoughts and feelings replayed from Childhood. 'Stuff' from the past

* Berne (1975) What do you say after you say hello?"





The Adult ego state doesn't divide. It interacts in the here and now, not from past conditioning, or how other people have told them to be. While aware of Parent and Child dynamics, the Adult is is more open, more rational, less quick to make harsh judgments on a situation or person.

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When communication occurs in the Adult ego state, we are more likely to be respectful, make compromises, listen to others, value our own needs and have healthier relationships

Internalising the Nurturing Parent Voice





I'm listening I've got you You're safe I'm proud of you I believe in you You can do it!



Internalising the Free Child : The Natural Child





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Unselfconscious Playful **Emotionally Open** Responsive **Vulnerable**



Internalising the Free Child : The Little Professor









Curious Exploring Intuition Problem-Solving Innovative



"It is important for the individual to understand his Child, not only because it is going to be with him all his life, but also because it is the most valuable part of his personality."

Berne (1975) What do you say after you say hello?"

Internalising the Critical Parent Voice





Stop whining! What's *wrong* with you? I'm ashamed of you! You don't *listen*! You're pathetic! What do *you* know?



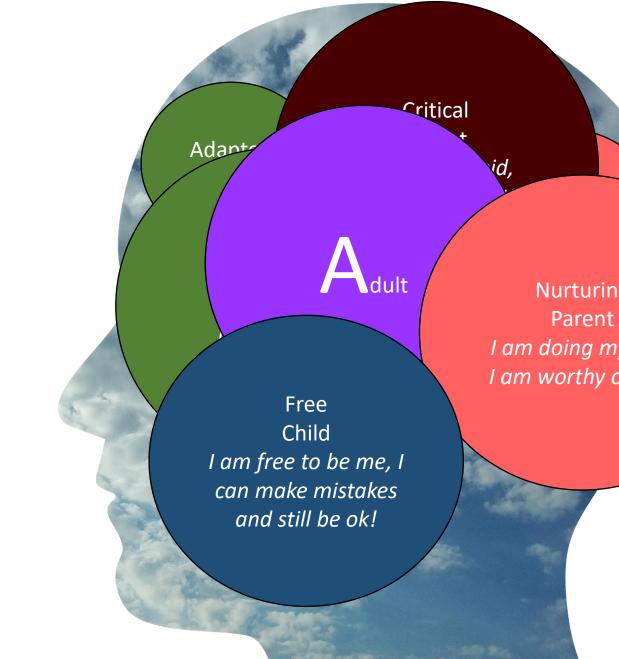
Internalising the Adapted / Hurt Child Voice



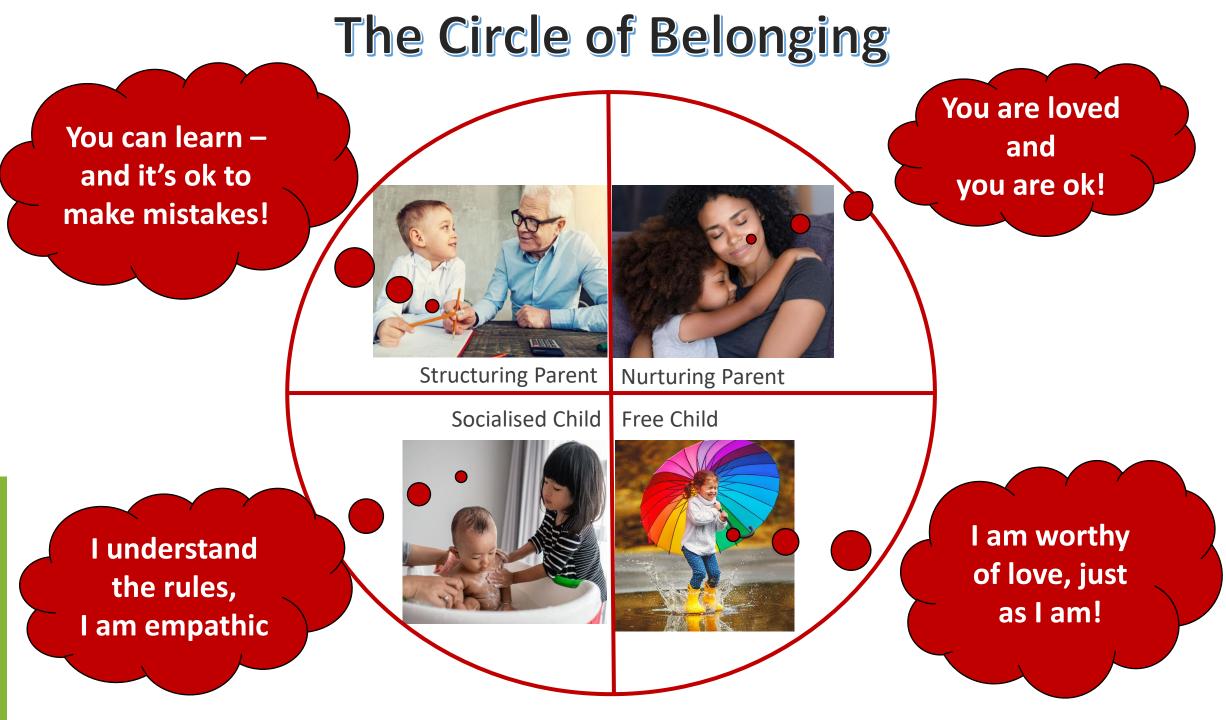


I'm worthless I always get it wrong It was my fault I don't belong I must be good I must be successful I must be watchful





Nurturing Parent I am doing my best I am worthy of love



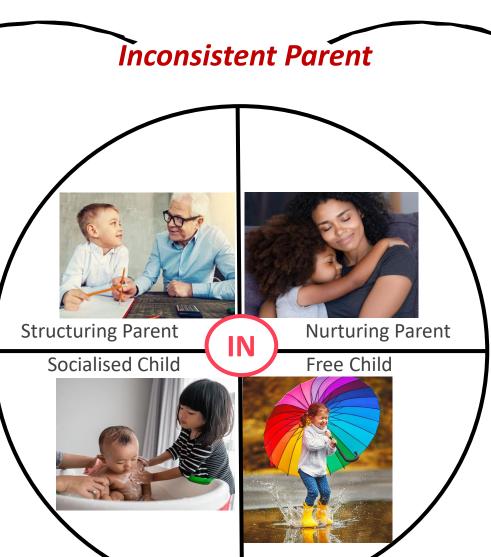


Critical, Controlling Abusive Parent

OUT

Adapted Child Conditional Love





Hurt – Shame - Anger - Rebellion

Spoiling, Suffocating Parent

OUT

Wild Rebel Child





Critical, Controlling Abusive Parent

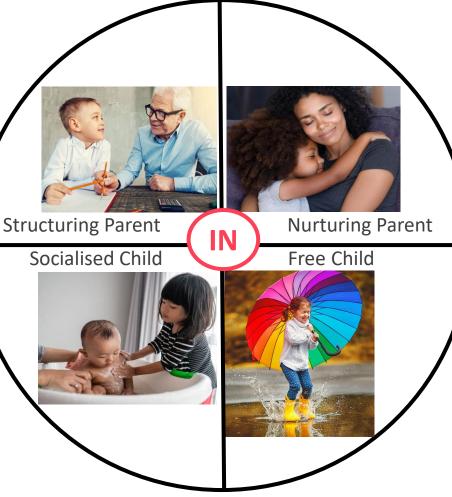
Hurt Child

OUT

Adapted Child Conditional Love







Hurt – Shame - Anger - Rebellion

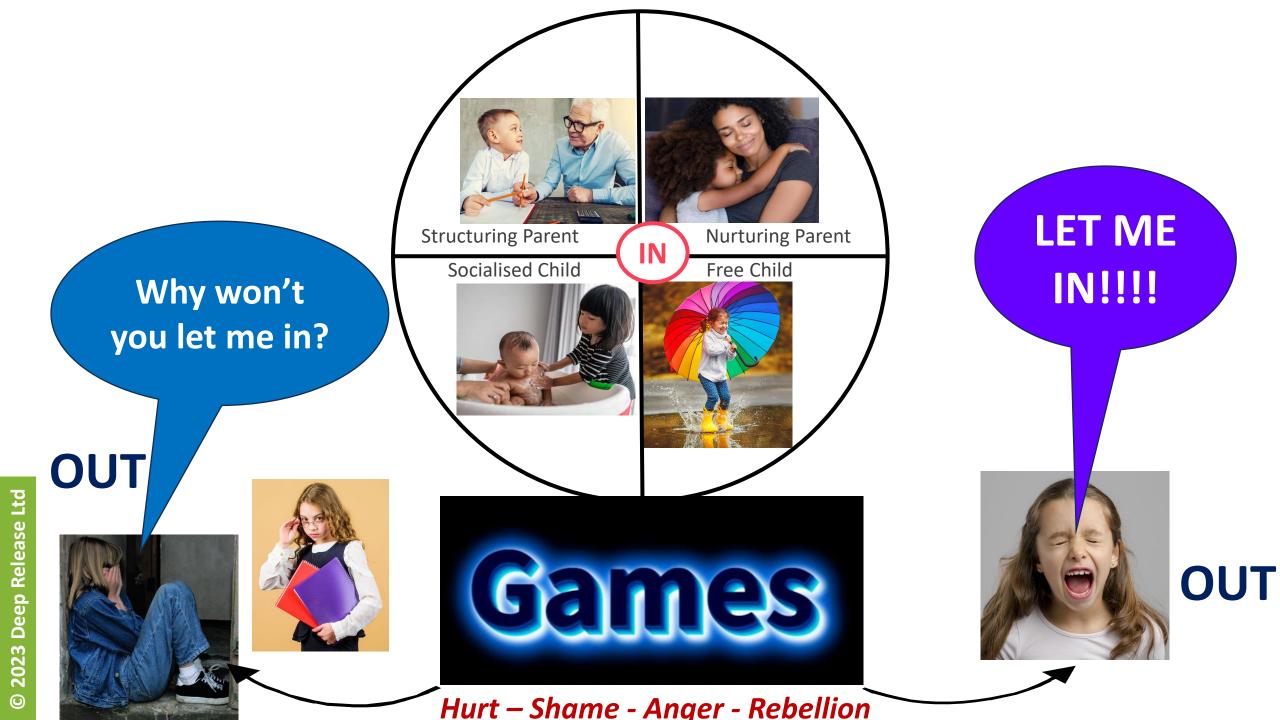


Spoiling, Suffocating Parent

OUT

Wild Rebel Child







Share in Buddy Groups

Think about times when you are in the Parent or Child ego states.

How easy is it to find your Adult?

15 minutes





How do Games Begin?



Rituals

Stereotyped, simple, complementary transactions that are safe, reassuring and help pass the time!

- A Hi! How are you?
- **B** Hi, fine thanks!
- A Nice day, isn't it?
- B Lovely. Apparently it might rain later though.
- A Oh well, the garden needs it.
- **B** Here comes the bus!
- A I'm waiting for the next one. Take care now!
- B Bye!



Rituals and Strokes



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The better you know each other, the more strokes you give.

Giving too few or too many strokes can cause discomfort... A ritual is intuitive. You work out how many 'strokes' you give and how many you should get in return.



STROKES

Eric Berne: "A unit of human recognition"



POSITIVE STROKES Vital in childhood development I'm loved, I'm cuddled, I'm fed, I'm played with, I matter...

"I'm OK... You're OK..."



- a genuine compliment
- a pleasant phone call
- a random act of kindness
- a pat on the back

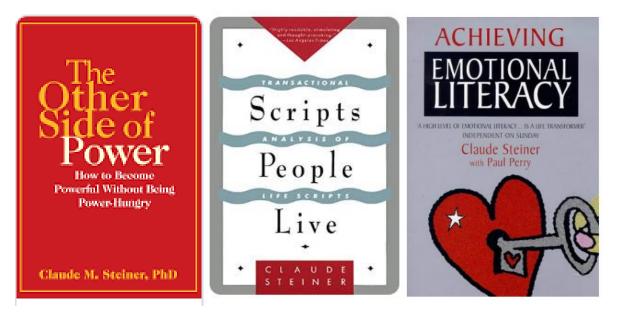


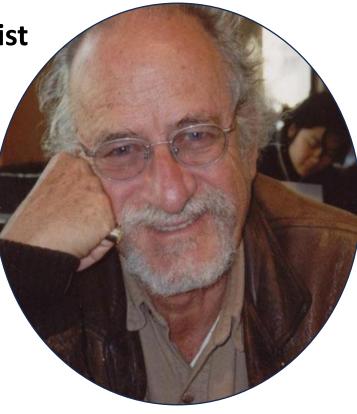
Frank always had trouble picking the exact moment when a business relationship would move from a handshake to a hug....



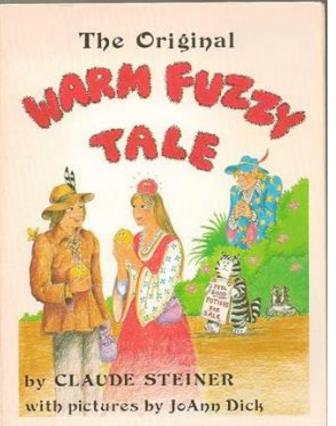
"Games are essentially devious, toxic and sometimes deadly methods of obtaining strokes." Claude Steiner PhD

French-born American psychotherapist





- A desire for intimacy, to be 'in', to be valued
- Manipulation results in pseudo-intimacy
- We get what we want by ulterior means







here were always plenty to go around, and as a consequence everyone was happy and felt warm and fuzzy most of the

time.

I need a cunning plan!

ke began to complain every time he saw Maggi giving a Warm Fuzzy to somebody else, and because Maggi liked him very much, she stopped giving Warm Fuzzies to other people as often and reserved them for him.

Wen though they found a Warm fuzzy every time they reached into their bag, they reached in less and less and became more and more their and became more and more istingy. Soon people began to notice stingy. Soon people began to not they he lack of Warm Fuzzies, and less the lack of Warm fuzzies, and less the lack of teel less warm and up, and, fuzzy: Departure began to shrivel up from fuzzy: Departure bega

Everyone else is getting so many warm fuzzies, eventually they will run out and there won't be any left for you!



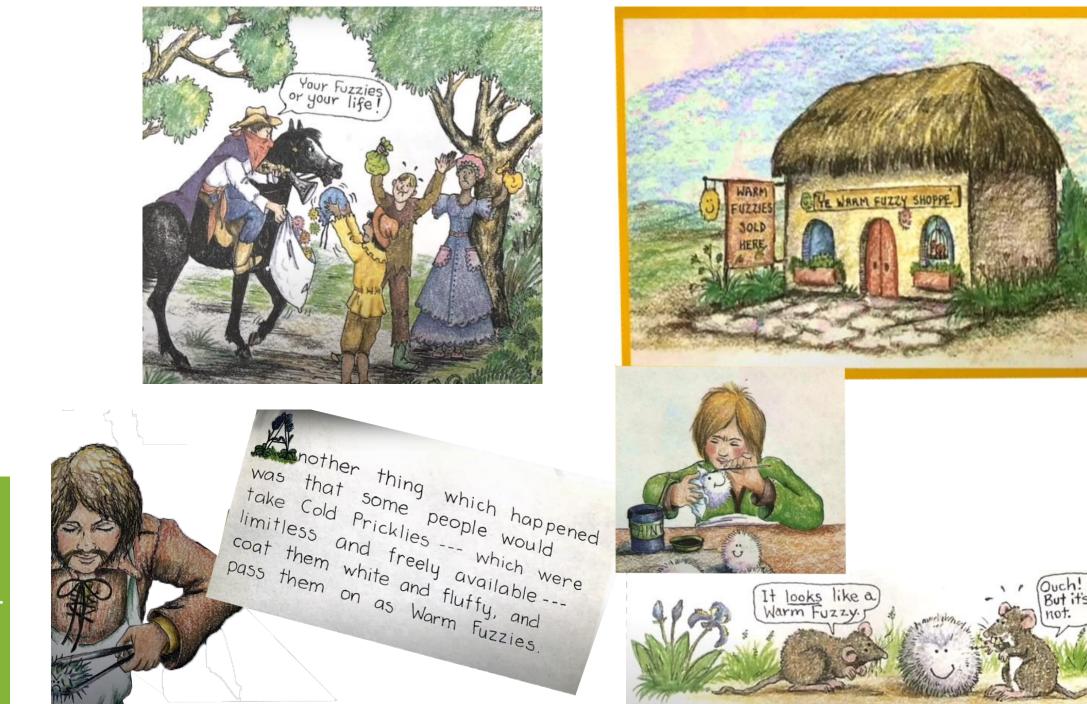




Veryone was given a bag that was very similar to the Fuzzy Bag except that this one was cold while the Fuzzy Bag was warm. Inside of the witch's bag were Cold Pricklies. These Cold Pricklies did not make people feel warm and fuzzy, but made them feel cold and prickly instead.



Warm Fuzzies, which used to be thought of as free as air, became extremely valuable.

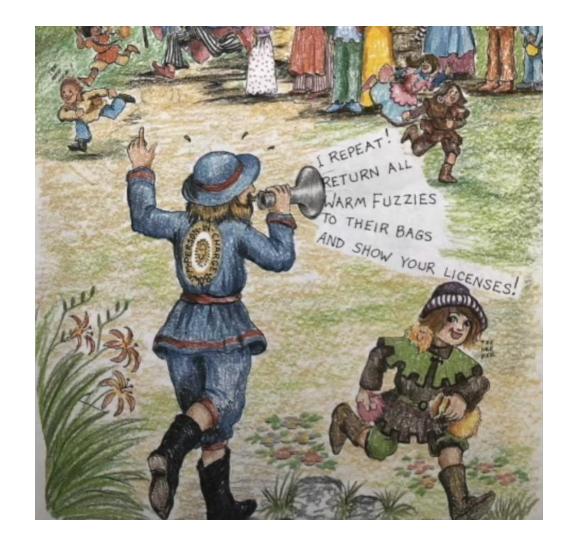


The Struggle



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Childhood Scripts

"Games are like worn-out loops of tape we inherit from childhood and continue to let roll. Though limiting and destructive, they are also a sort of comfort, absolving us of the need to really confront unresolved psychological issues. For some, the playing of games has become basic to who we are."



http://www.butler-bowdon.com/eric-berne---games-people-play.html

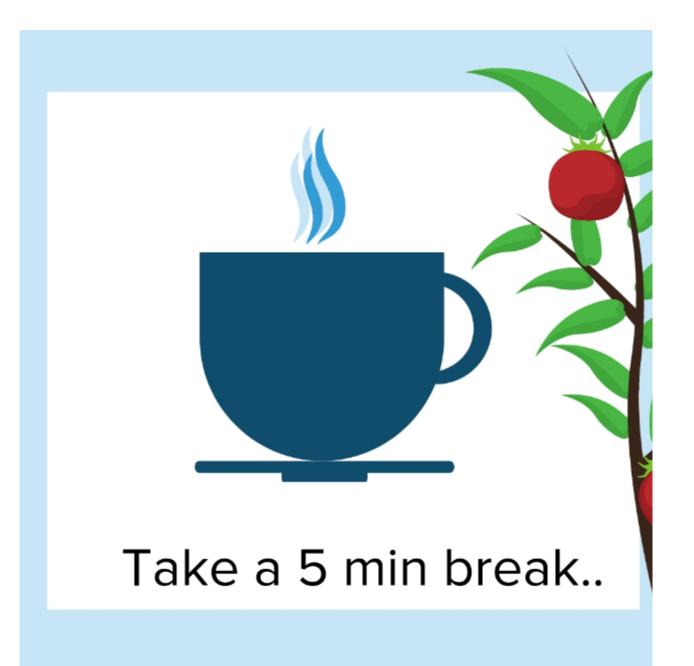
Share in Buddy Groups

How do you feel when people give you negative or positive strokes?

How easy do you find it to ask for what you need?

15 minutes







3 Levels of Games

1st degree games

Mild, acceptable within the player's social group (Yes, But... PLOM

2nd degree games

Socially unacceptable – players don't share it within the group, with people they know

3rd degree games

Real harm caused - can lead to injury, death and criminal charges

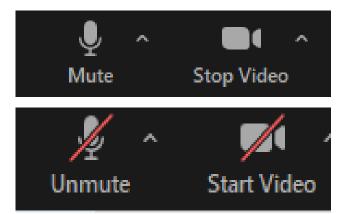
4th degree games

World stage games - played through politics, affecting communities, nations and the planet

Blaming & Fault-Finding Games



Please Stop your Video for better sound and sync – thank you!



Blaming & Fault-Finding Games IF IT WEREN'T FOR YOU... (IWFY)

Another person or issue (or cat) is an obstacle to what I really want to do with my life



I don't want to take responsibility for my own fears or shortcomings, so I'll blame it on you...

Blaming & Fault-Finding Games BLEMISH

However good a job you've done, I'll find something wrong with it...

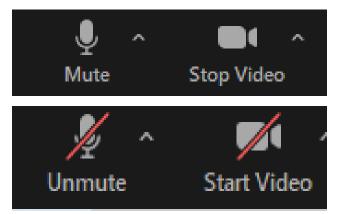


"How could you just walk out on me like this? And, by the way, 'nit-picking' has a hyphen." I feel bad about myself, so finding something wrong with what you do helps me feel better...

Blaming & Fault-Finding Games LOOK WHAT YOU MADE ME DO!



Please Stop your Video for better sound and sync – thank you!



Blaming & Fault-Finding Games I'M ONLY TRYING TO HELP!



I'M ONLY TRYING TO HELP!

I'm a good, kind person and it's you who have the problem – you're ungrateful!

I need you to feed my ego and affirm my script that if you work hard enough, people will love you.

Blaming & Fault-Finding Games



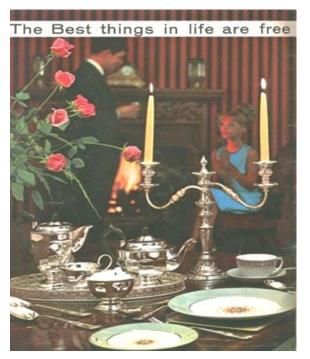


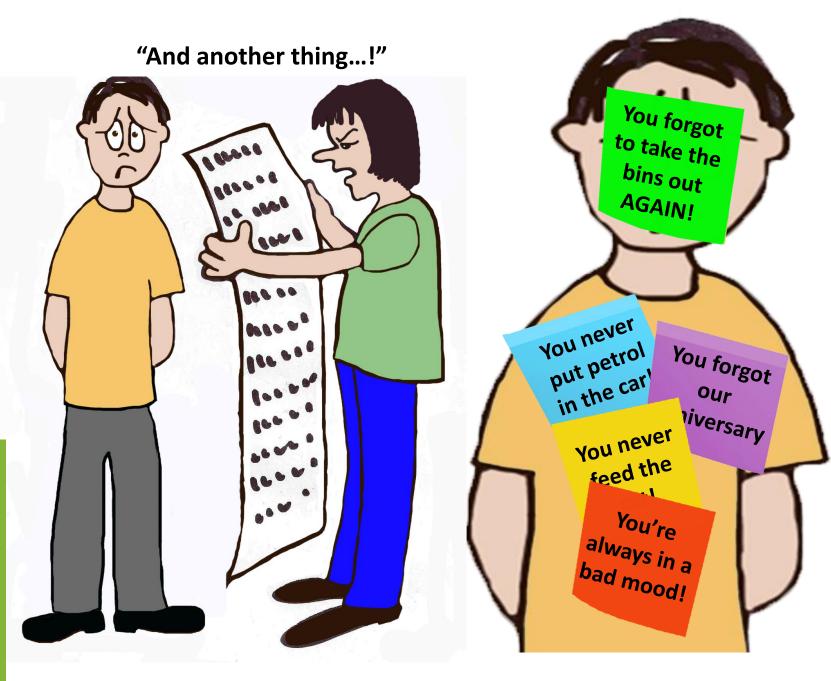
In the 60s & 70s rewards for buying eg groceries or petrol



Regentone 19" television Longines 9ct Gold watch Kodak Brownie 8 Movie Camera Kenwood Chef Silver Cloud motorboat (outboard motor not included!)

- 88 books
- 39½ books
- 13¼ books
- 33¼ books
- 170 books





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Feelings of anger, depression, jealousy, envy, hurt, happiness, self-righteousness are saved up and redeemed eventually for a psychological prize.

BUT...

We can save up positive stamps for others, or for ourselves!

Avoiding Games WHY DON'T YOU, YES, BUT...

Whatever you suggest as a solution to my problems, there is always a reason why I can't do it

- I don't want answers, I want attention and justification for my own inaction
 - It also ultimately proves that you, the person trying to give me advice, are inadequate, not me!





Avoiding Games POOR LITTE OLD ME (PLOM)

wnat can you expect of someone like me?

- I was bullied at school
- I have a bad back
- I'm no good at anything
- People always have it in for me



Used to excuse bad behaviour and avoid change

"You'll say it better than I could..."

Avoiding Games SHOOT MY BULLETS!

BACK SEAT DRIVER



SHOOT MY BULLETS



l get you to say the difficult things I should be saying

More Games HARRIED

- I try to be proficient in a dozen different tasks or roles, eg mother, administrator, running the home, community work, volunteer...
- These are often conflicting and exhausting roles, but and I take on more and more
- I accept all demands from other people and eventually am likely to collapse and let people down
- It then confirms my core belief that I'm useless and nobody likes me

The player acts out of inadequacy, a need to be valued by others and fear of being seen as a fraud.



More Games HIT AND RUN

I will hang up the phone, slam the door on you, walk away without explanation – leaving you helpless





More Games SWEETHEART

I will put you down (often in public) but do it so nicely you can't come back at me.

You're just hopeless with money, aren't you, my darling?

I chose a partner who would expose my deficiencies and save me the embarrassment of having to expose them myself. My parents used to do this for me when I was little...

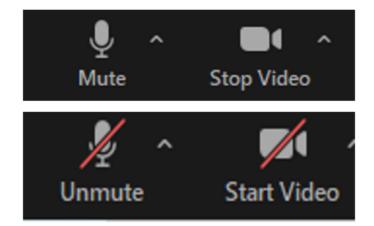


Identify the Game!





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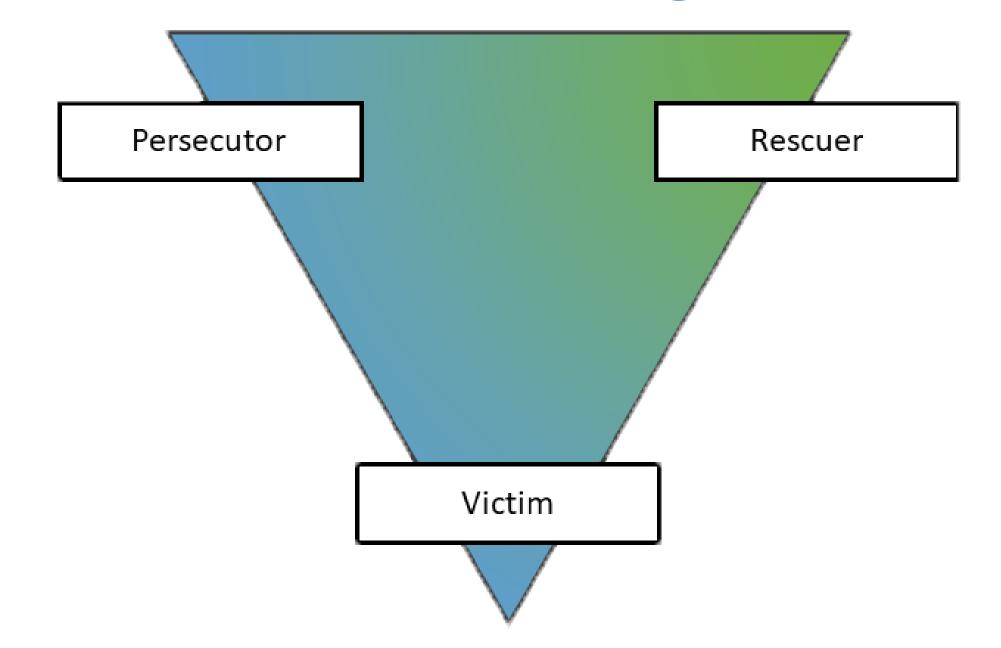


Sarah's Feelings in the Role Play

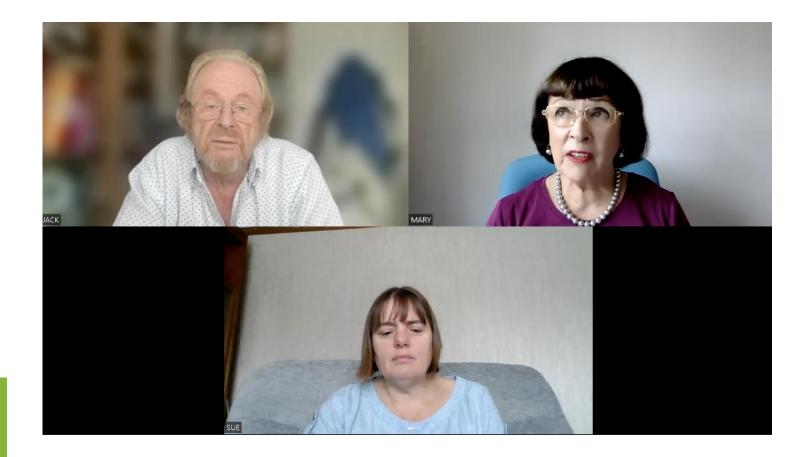


"I had a genuine increasing anxiety as the conversation went on. Like, this isn't going the way I want it to, and I felt very uncomfortable. The anxiety built and I felt powerless in that. And then when Brenda disappeared, I just felt like I'd gone down a black hole. I was left carrying everything, holding everything, there was no sharing of responsibility. I was left thinking, 'what did I do?', instead of us figuring it out together..."

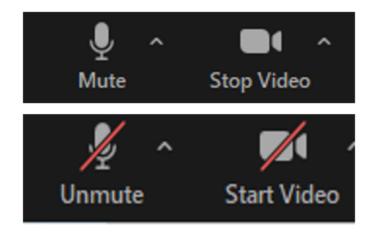
Beware the Triangle!



Identify the Game!



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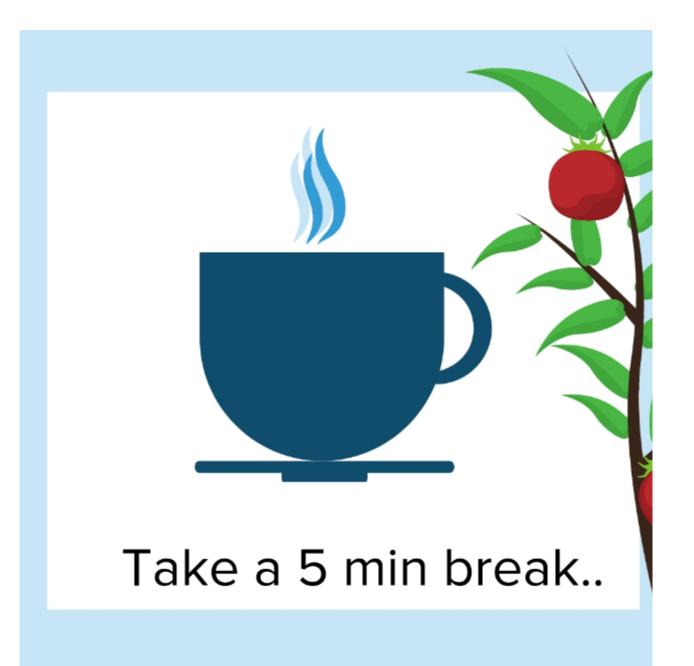


Share in Buddy Groups

Do you identify with any of the games? Discuss together!

15 minutes







What is Passive-Aggressive Behaviour?

"A type of behaviour or personality characterised by indirect resistance to the demands of others, and an avoidance of direct confrontation:

For example:

- procrastinating - pouting

- 'losing' important materials"

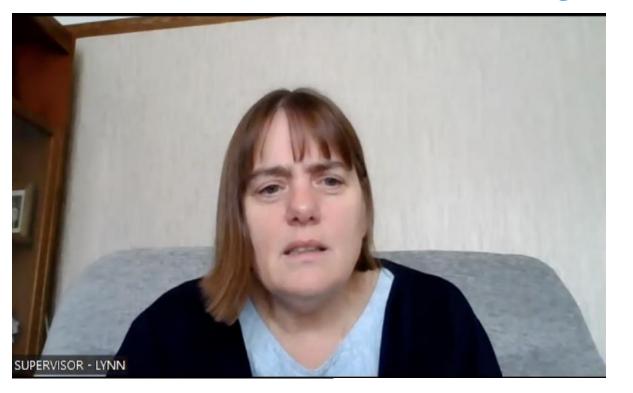


"The act of being covertly spiteful with the intent of inflicting pain."

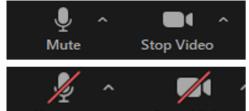
https://mindsplain.com/what-is-the-definition-of-passive-aggressive/

YES...

Identify the Game!



Please Stop your Video for better sound and sync - thank you!



Start Video Unmute



Stopping Playing Games

We can get lost in a game and only realise that the game was being played later!

- 1. What was the trigger point?
- 2. Reconstruct what happened how did it start who started it?
- 3. What were your feelings before... during... after the game?
- 4. How did the game end?
- 5. What needs of yours were being hooked into?
 - a) Did you need approval? Can you live with disapproval?
 - b) Did you need to be understood? Can you let go of that need?

Stopping Playing Games

As we become familiar with unconscious games we play, and recognise the tactics we employ, we gain insight and become more self-

aware.





STEP OUT OF THE DRAMA TRIANGLE!

Share in Buddy Groups

Final thoughts and goodbyes – exchange details if required

15 minutes







Resources

PACT-RESOURCES.CO.UK ORIGINAL & CREATIVE COUNSELLING RESOURCES



e-Resources



in Anger explore the many ways anger can be felt & expressed

www.pact-resources.co.uk



www.pact-resources.co.uk













Erikson's Life Stages

Wheel of Life



Working with Animal **Figures Online Pack**



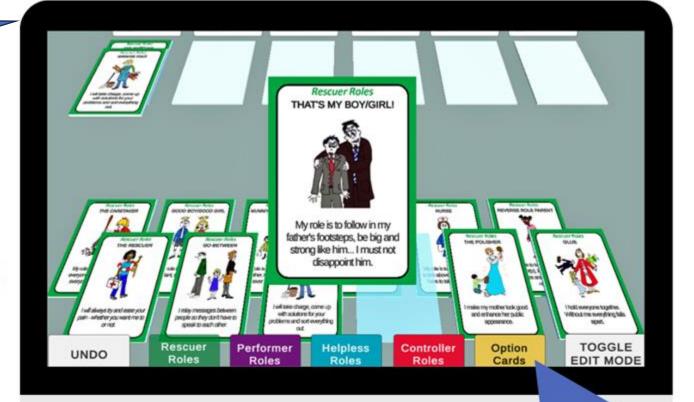
Therapeutic Sandscapes™ **Online Pack**





Now Available!

Use the Roles Played in Families & other cards online!



pact-resources-online-co-uk

3 for 2 on all videos

Missed a course?

Visit our online training library



Neuroscience in a Nutshell £30.00

MIAL







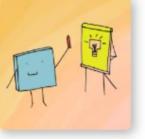


Building Boundaries Breaking Barriers -**Training Video** £30.00

- Instant, lifetime access
- CPD cert included



Imposter Syndrome -**Training Video** £30.00



Psycho-integration for Counsellors - Training Video £30.00



Trust and Betraval -Training Video £30.00







Attachment and Shame -**Training Video**

£30.00

pact-resources.co.uk

Books

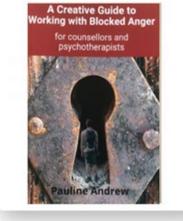


Special offer – save £2.50 when you buy all 3 books £32.00

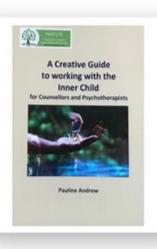
A Creative Guide to Working with Nesting Dolls £11.50

A Creative Guide to

Norking with Nesting Dolls



A Creative Guide to Working with Blocked Anger £11.50

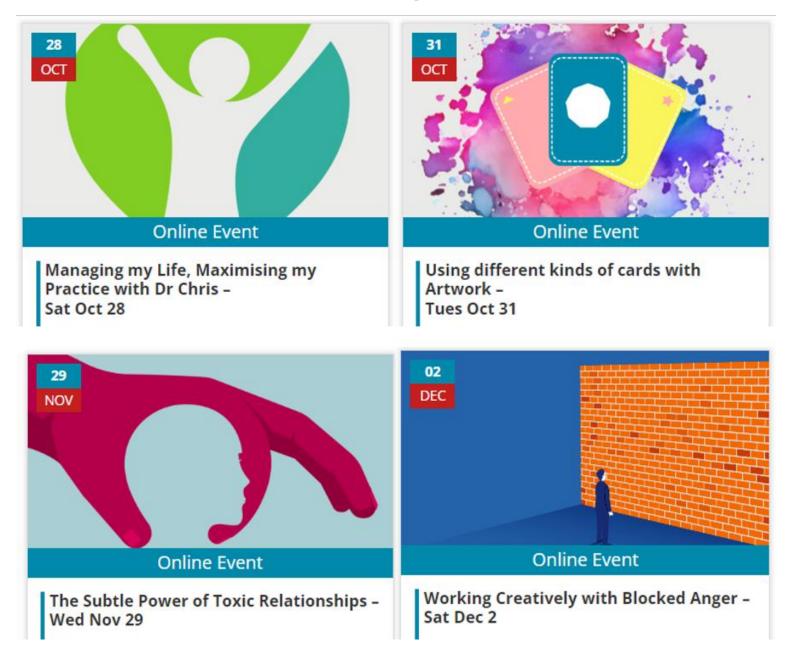


A Creative Guide to Working with the Inner Child £11.50

Also available on Kindle

pact-resources.co.uk

What's up next?



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- A closed group for counsellors & trainee counsellors
- Please answer the joining questions!





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Search 'Pauline Andrew Creative Counselling'

- Lots of videos on working creatively
- Please subscribe!



Search 'Brain, Body & Beyond'

- Videos on Life, the Brain and Relationships
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